

Extension of PSwarm to Linearly Constrained Derivative-Free Global Optimization

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Outline

- 1 PSwarm for bound constraints
 - Notation/definitions
 - Particle swarm
 - Coordinate search
 - The hybrid algorithm
 - Numerical results
- 2 PSwarm for bound and linear constraints
 - Additional notation/definitions
 - Feasible initial population
 - Keeping feasibility
 - Positive generators for the tangent cone
 - Numerical results
- 3 Conclusions

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Problem formulation

The problem we are addressing is:

Problem definition - bound constraints

$$\begin{aligned} \min_{z \in \mathbb{R}^n} f(z) \\ \text{s.t. } \ell \leq z \leq u, \end{aligned}$$

where $\ell \leq z \leq u$ are understood componentwise.

Smoothness – Assumption

To apply particle swarm or coordinate search, smoothness of the objective function $f(z)$ is not required.

For the convergence analysis of coordinate search, and therefore of the hybrid algorithm, some smoothness of the objective function $f(z)$ is imposed.

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Particle Swarm (new position and velocity)

The new particle position is updated by

Update particle

$$x^p(t+1) = x^p(t) + v^p(t+1),$$

where $v^p(t+1)$ is the new velocity given by

Update velocity

$$v^p(t+1) = \iota(t)v^p(t) + \mu\omega_1(t)(y^p(t) - x^p(t)) + \nu\omega_2(t)(\hat{y}(t) - x^p(t)),$$

where $\iota(t)$, μ and ν are parameters and $\omega_1(t)$ and $\omega_2(t)$ are random vectors drawn from the uniform $(0, 1)$ distribution.

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Some properties

- Easy to implement.
- Easy to deal with discrete variables.
- Easy to parallelize.
- For a correct choice of parameters the algorithm terminates ($\lim_{t \rightarrow +\infty} v(t) = 0$).
- Uses only objective function values.
- Convergence for a global optimum under strong assumptions (unpractical).
- High number of function evaluations

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Introduction to direct search methods

- Direct search methods are an important class of optimization methods that try to minimize a function by comparing **objective function values** at a finite number of points.
- Direct search methods **do not** use **derivative** information of the objective function nor try to approximate it.
- Coordinate search is a **simple** direct search method.

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Some definitions

Maximal positive basis

Formed by the coordinate vectors and their negative counterparts:

$$D_{\oplus} = \{e_1, \dots, e_n, -e_1, \dots, -e_n\}.$$

D_{\oplus} spans \mathbb{R}^n with nonnegative coefficients.

Coordinate search

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Given D_{\oplus} and the current point $y(t)$, two sets of points are defined: a grid M_t and the poll set P_t .

Sets

The grid M_t is given by

$$M_t = \left\{ y(t) + \alpha(t)D_{\oplus}z, z \in \mathbb{N}_0^{|D_{\oplus}|} \right\},$$

where $\alpha(t) > 0$ is the grid size parameter.

The poll set is given by

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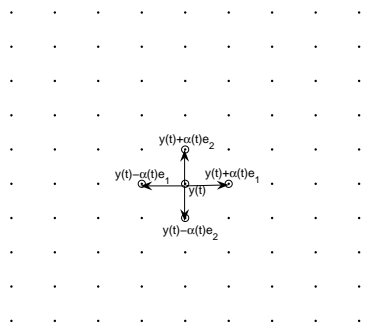
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The grid M_t and the set P_t when $D_{\oplus} = \{e_1, e_2, -e_1, -e_2\}$.

Coordinate search

- The search step conducts a **finite search** on the grid M_t .
- If **no success** is obtained in the search step then a poll step follows.
- The poll step evaluates the objective function at the elements of P_t , searching for points which have a **lower objective function value**.
- If success is attained, the value of $\alpha(t)$ may be increased, otherwise it is **reduced**.

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Motivation for PSwarm

Central idea

A particle swarm iteration is performed in the search step and if no progress is attained a poll step is taken.

Key points

- In the first iterations the algorithm takes advantage of the particle swarm ability to find a global optimum (exploiting the search space), while in the last iterations the algorithm takes advantage of the pattern search robustness to find a stationary point.
- The number of particles in the swarm search can be decreased along the iterations (no need to have a large number of particles around a local optimum).

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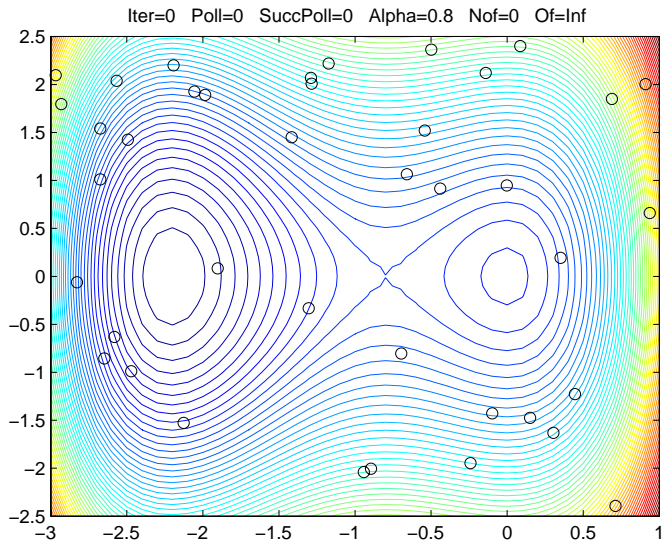
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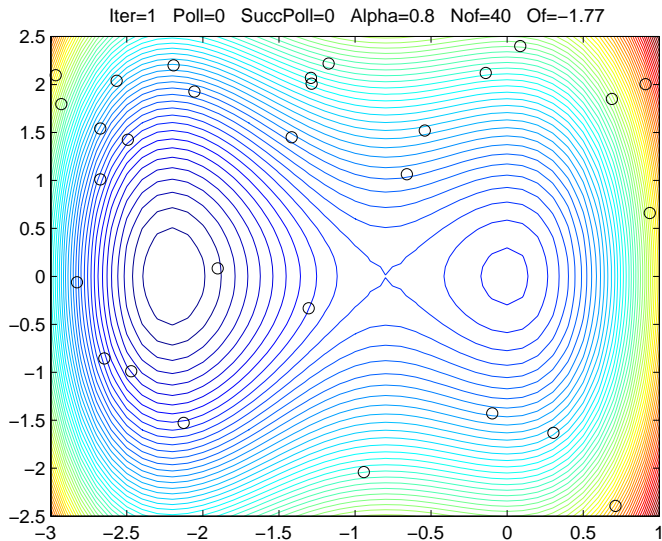
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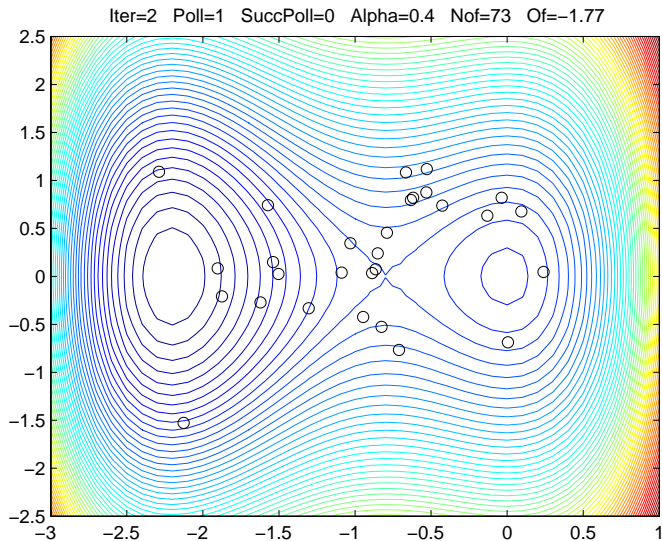
An example - Treccani function



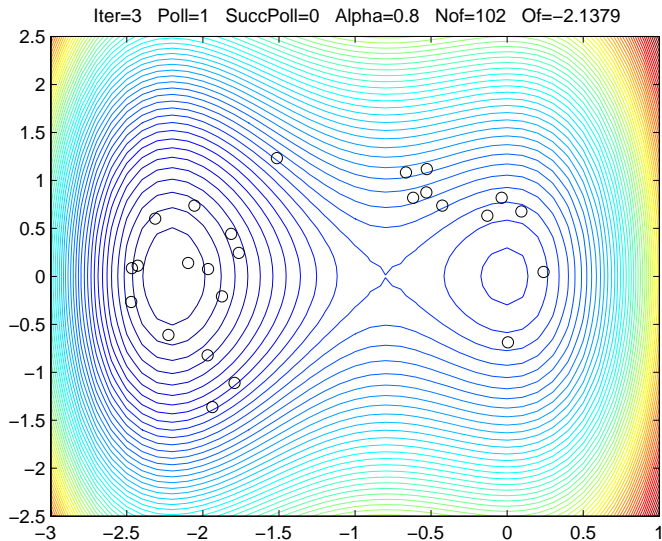
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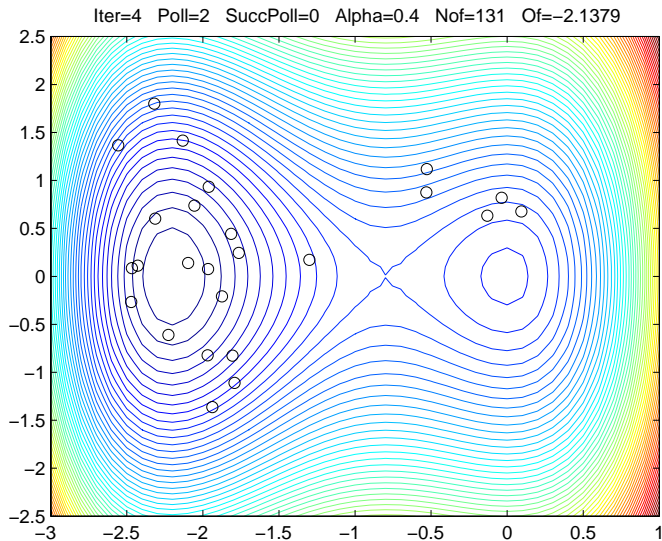
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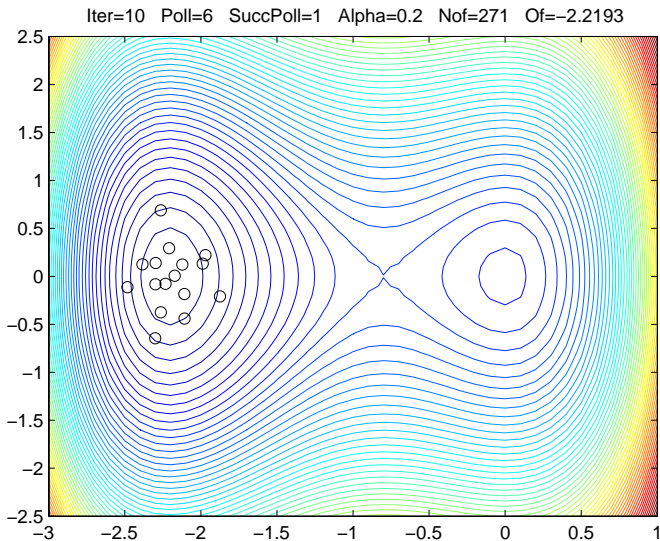
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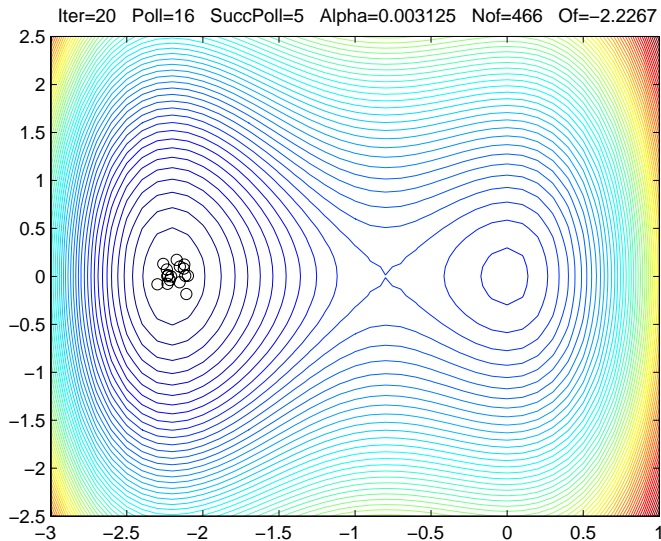
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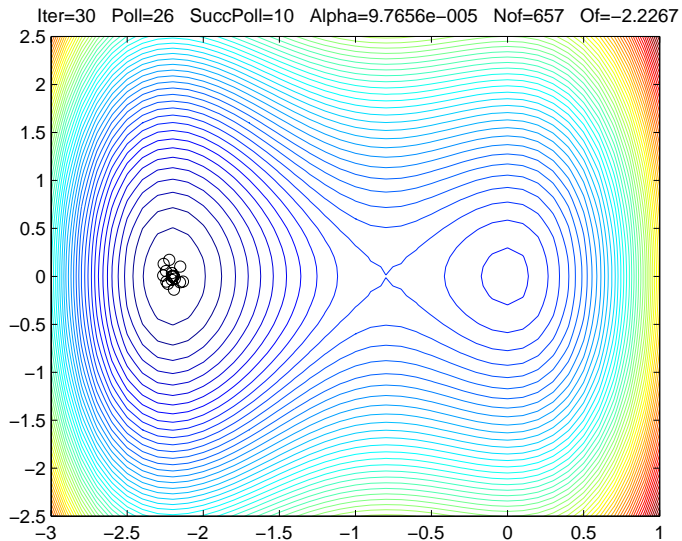
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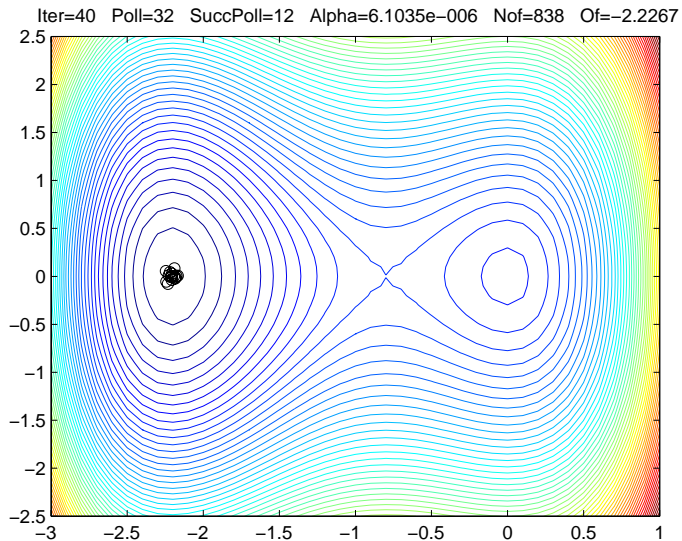
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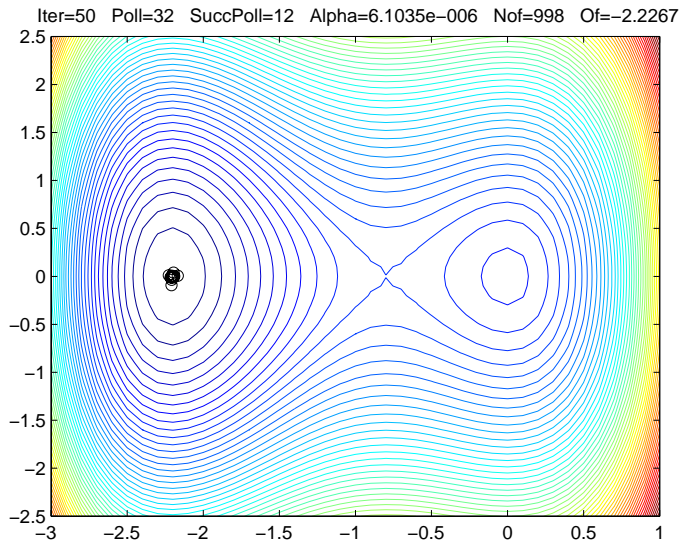
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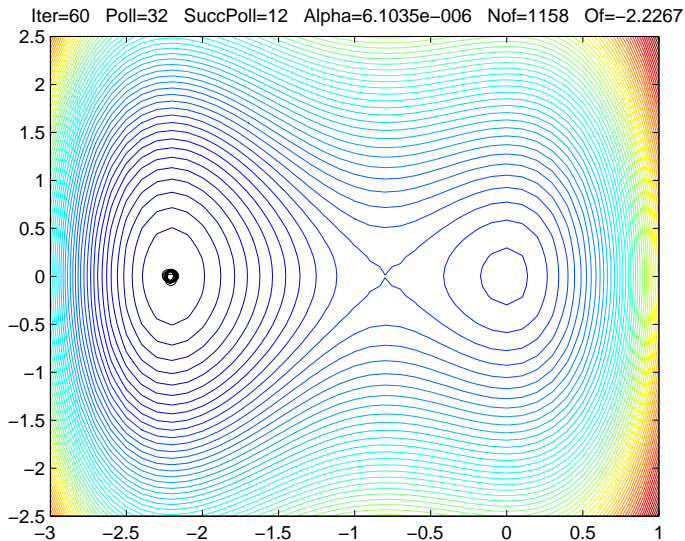
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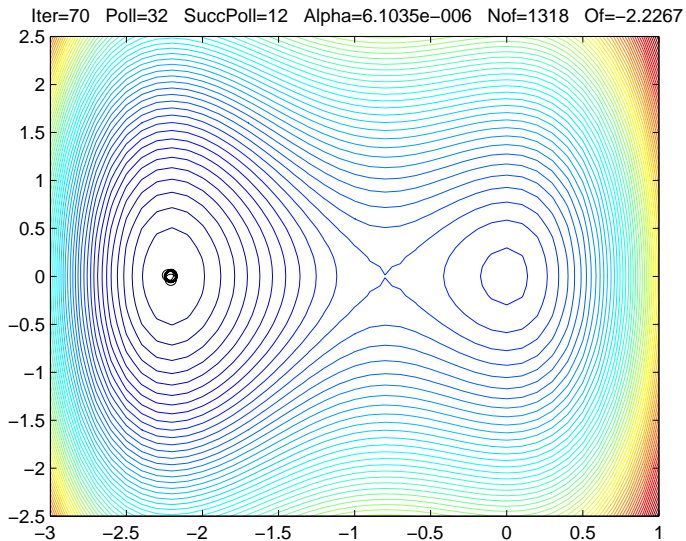
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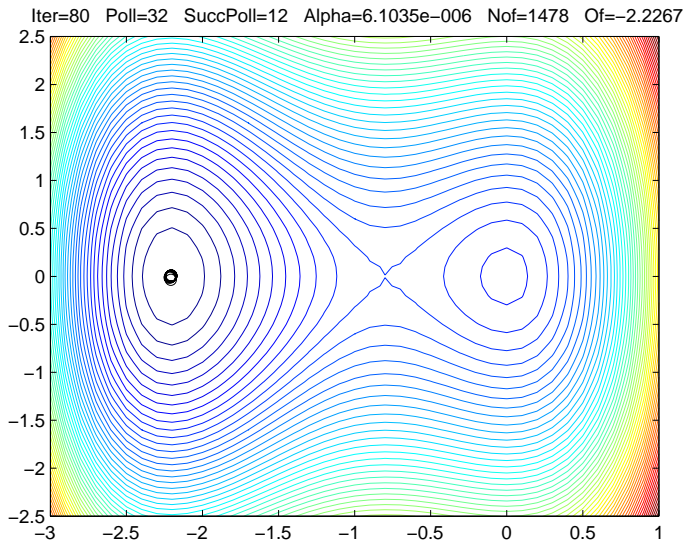
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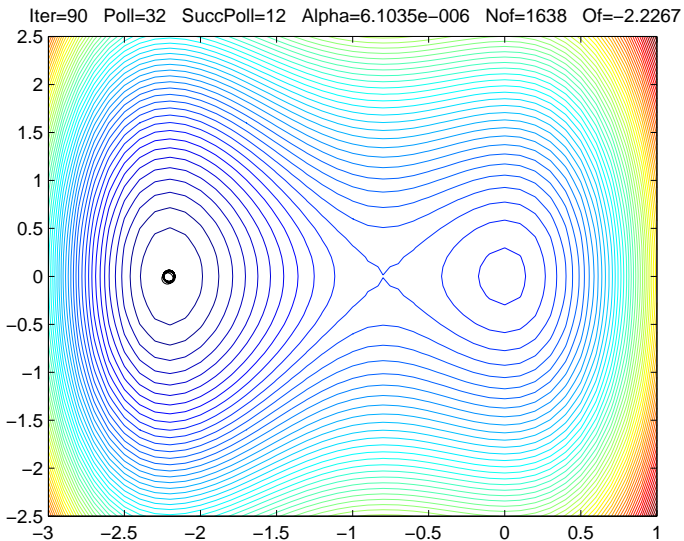
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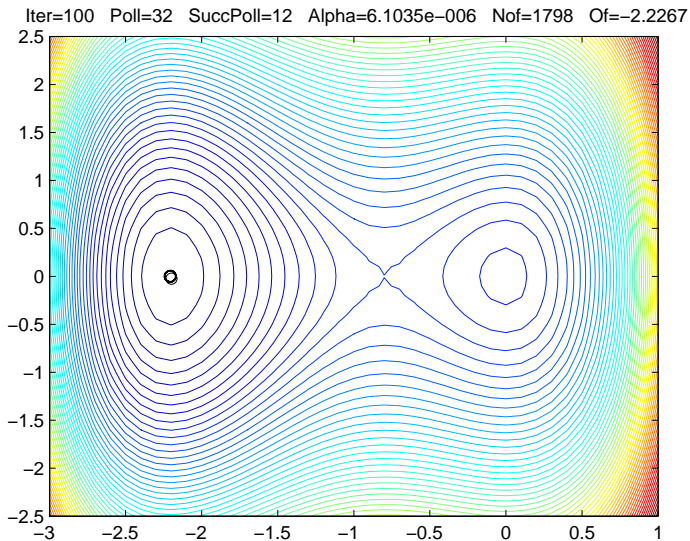
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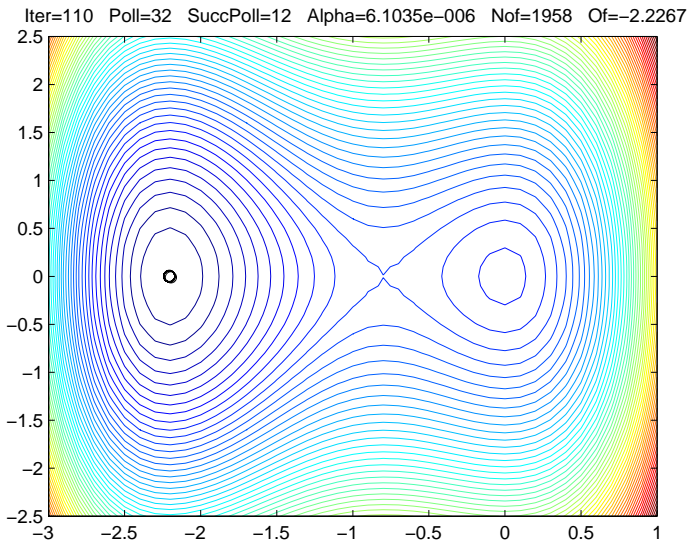
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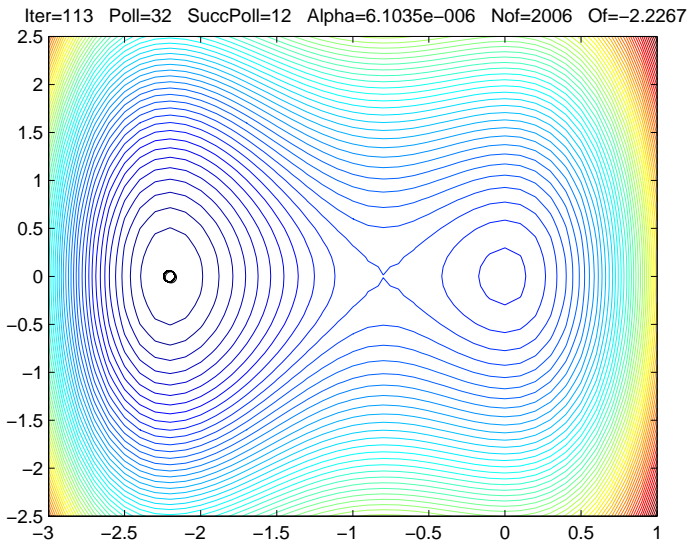
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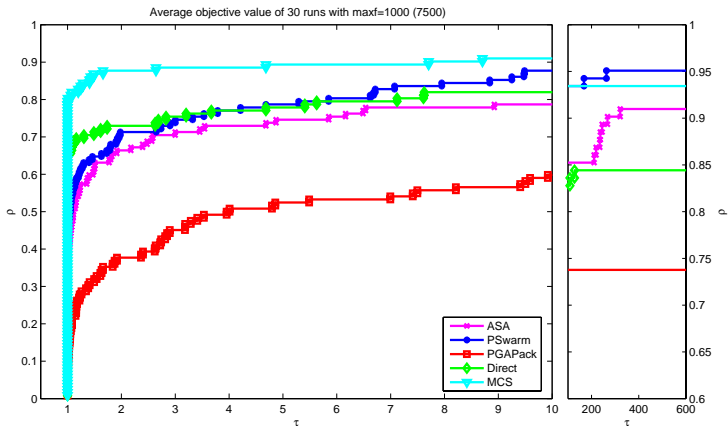


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Numerical results (final value for f)

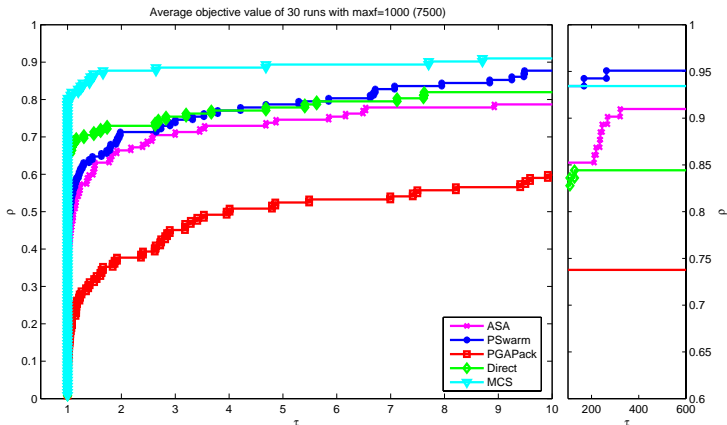
- 122 problems where 12 are of large dimension (100-300 variables).



For further details see Vaz and Vicente, JOGO, 2007

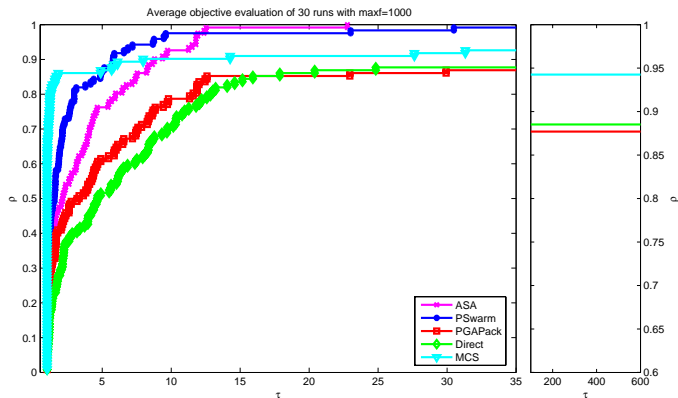
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Numerical results (number of evaluations)



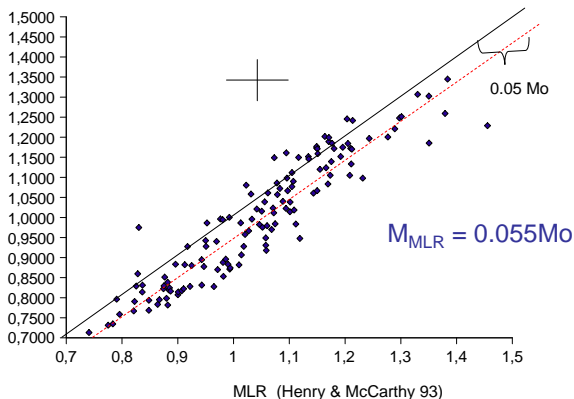
Average number of objective function evaluations.

| $maxf$ | ASA | PGAPack | PSwarm | Direct | MCS |
|--------|------|---------|--------|--------|-------|
| 1000 | 857 | 1009* | 686 | 1107* | 1837* |
| 10000 | 5047 | 10009* | 3603 | 11517* | 4469 |

Parameter estimation in Astrophysics

The goal is to determine a **set of six stellar parameters** from **observable data**. The objective function requires **simulation** (CESAM code). PSwarm was very successful on a set of 135 stars ($193 \times 2000 \times 25 = 18.40$ years computational time in parallel).

135 FGK *



* Stars belonging to spectral types F, G, or K.

Mass-luminosity relation (MLR)

Joint work with J.M. Fernandes - University of Coimbra.

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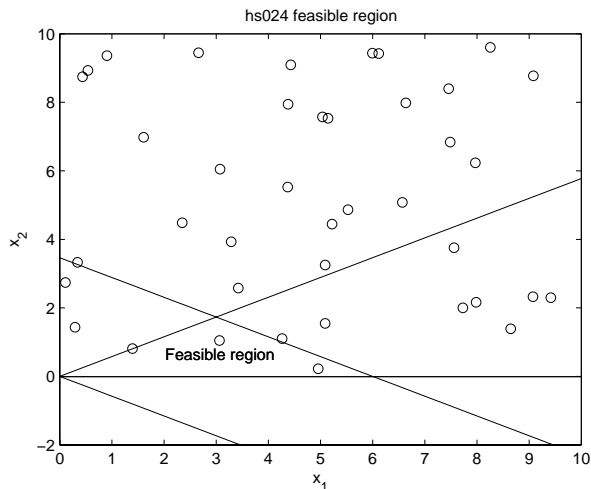
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where A is a $m \times n$ matrix, b is a m column vector and $\ell \leq z \leq u$ are understood componentwise.

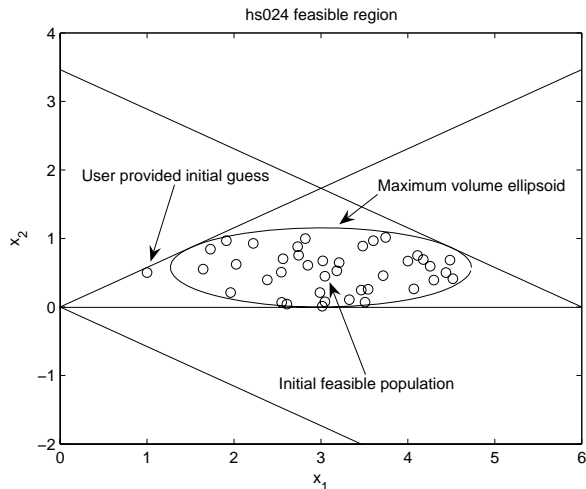
Feasible initial population

Obtaining an initial feasible population and controlling feasibility in the linear constrained case is critical.



Feasible initial population

Getting an initial feasible population allows a more efficient search for the global optimum.



Zhang and Gao interior-point code is being used to compute the maximum volume ellipsoid.

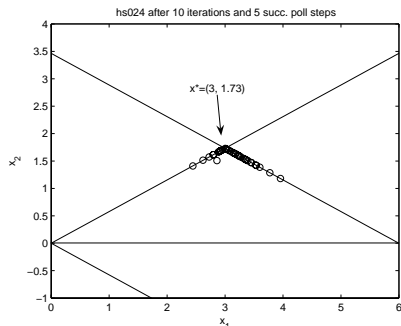
Search step (Particle Swarm)

Feasibility is kept during the optimization process for all particles. This is achieved by introducing a maximum allowed step in the “search” direction.

Maximum allowed step

$$x^p(t+1) = x^p(t) + \alpha_{max} v^p(t+1),$$

where α_{max} is the maximum step allowed to keep $x^p(t+1)$ inside the feasible region.



Poll step

For the coordinate search method applied to bound constrained problems it is sufficient to initialize the algorithm with a **feasible initial guess** ($y(0) \in \Omega$) and to use \hat{f} as the objective function.

Penalty/Barrier function

$$\hat{f}(z) = \begin{cases} f(z) & \text{if } z \in \Omega, \\ +\infty & \text{otherwise.} \end{cases}$$

Linear constraints

For the case of linear constraints this is no longer true.

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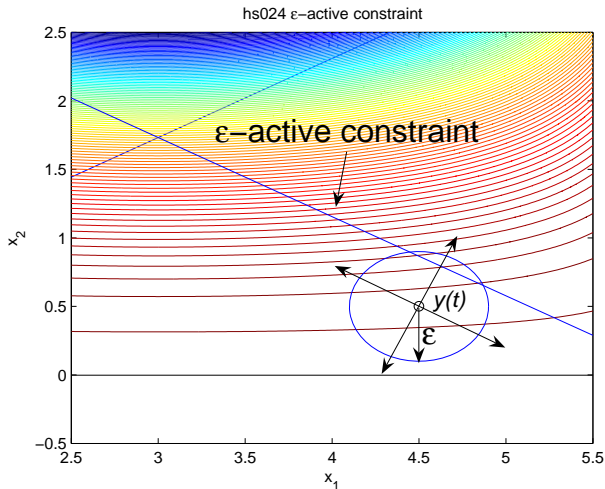
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Positive generators for the tangent cone

The set of polling directions needs to conform with the geometry of the feasible set.



Positive generators for the tangent cone

No ϵ -active constraints

The positive spanning set is the maximal positive basis D_{\oplus} .

For ϵ -active constraint(s)

The polling directions are the positive generators for the tangent cone of the ϵ -active constraints (obtained by QR factorization)

Degeneracy

The ϵ parameter is dynamically adapted when degeneracy in the ϵ -active constraints is detected. If no success is attained the maximal positive basis is used.

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Test problems

- 120 problems with linear constraints were collected from 1564 optimization problems (AMPL, CUTE, GAMS, NETLIB, etc.).
- 23 linear, 55 quadratic and 32 general nonlinear.
- 10 highly non-convex objective functions with random generated linear constraints (Pinter).
- The test problems are coded in AMPL (*A Modeling Language for Mathematical Programming*).
- Test problems available at <http://www.norg.uminho.pt/aivaz> (under *software*).

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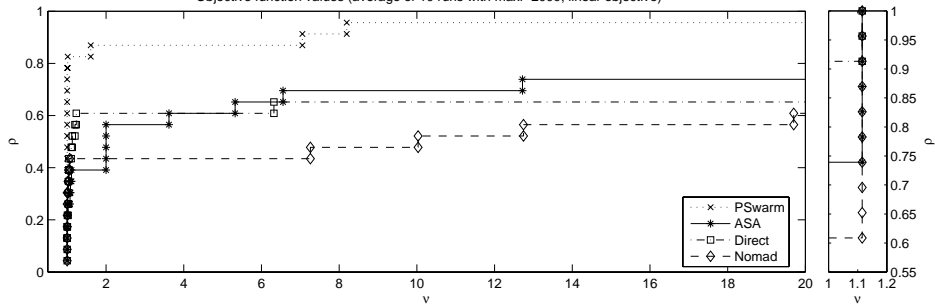
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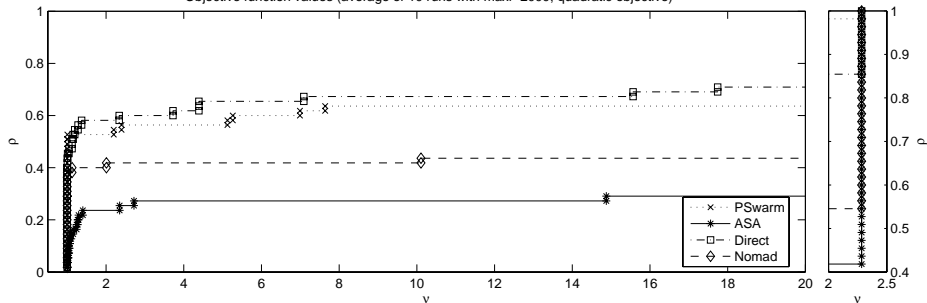
Linear objective functions

Objective function values (average of 10 runs with maxf=2000, linear objective)

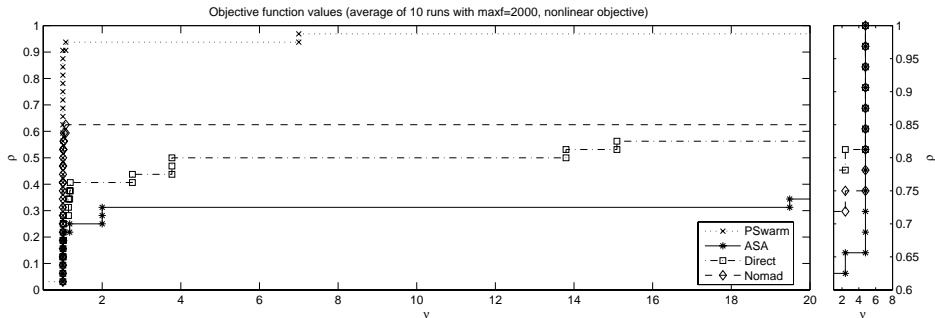


Quadratic objective functions

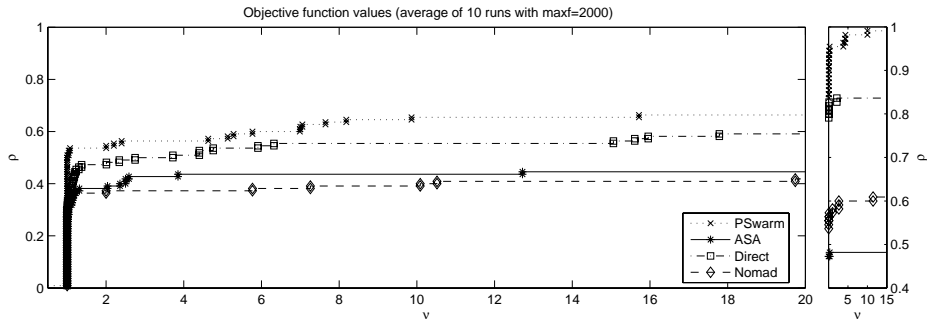
Objective function values (average of 10 runs with maxf=2000, quadratic objective)



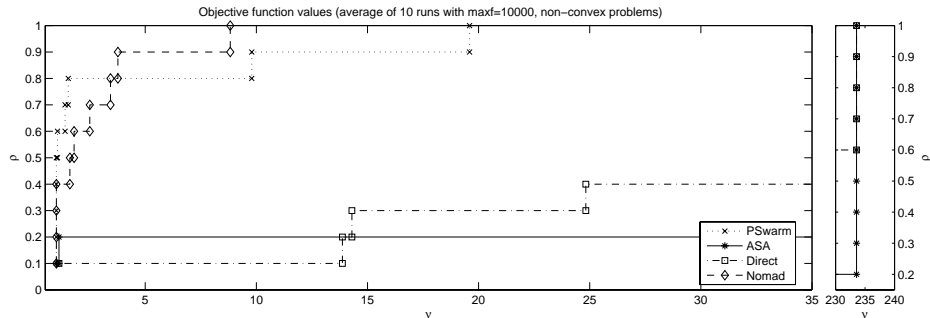
General nonlinear objective functions



All objective functions



Highly non-convex objective functions



Outline

- 1 PSwarm for bound constraints
- 2 PSwarm for bound and linear constraints
- 3 Conclusions

Conclusions

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Only version 0.1 is publicly available at:

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The end

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