

Particle swarm and simulated annealing for multi-global optimization

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Outline

- Multi-global optimization
- The Particle Swarm Paradigm
- The multi-local particle swarm optimization algorithm
- The Simulated Annealing
- The stretched simulated annealing algorithm
- Numerical results
- Conclusions

Multi-global optimization

We address the following optimization problem

$$\begin{aligned} \min_{x \in R^n} f(x) \\ s.t. \quad a \leq x \leq b \end{aligned}$$

where $f : R^n \rightarrow R$ is the objective function and a, b are the simple bounds on the variables x .

We try to obtain all the feasible global optima for function $f(x)$.

The Particle Swarm Paradigm (PSP)

The PSP is a population (swarm) based algorithm that mimics the social behavior of a set of individuals (particles).

An individual behavior is a combination of its past experience (cognition influence) and the society experience (social influence).

In the optimization context a particle p , at time instant t , is represented by its current position ($x^p(t)$), its best ever position ($y^p(t)$) and its travelling velocity ($v^p(t)$).

The new travel position and velocity

The new particle position is updated by

$$x^p(t+1) = x^p(t) + v^p(t+1),$$

where $v^p(t+1)$ is the new velocity given by

$$v_j^p(t+1) = \iota(t)v_j^p(t) + \mu\omega_{1j}(t) (y_j^p(t) - x_j^p(t)) + \nu\omega_{2j}(t) (\hat{y}_j(t) - x_j^p(t)),$$

for $j = 1, \dots, n$, where $\iota(t)$ is a weighting factor (inertial), μ is the *cognition* parameter and ν is the *social* parameter. $\omega_{1j}(t)$ and $\omega_{2j}(t)$ are random numbers drawn from the uniform $(0, 1)$ distribution.

The best ever particle

$\hat{y}(t)$ is a particle position with global best function value so far, *i.e.*,

$$\hat{y}(t) = \arg \min_{a \in \mathcal{A}} f(a)$$

$$\mathcal{A} = \{y^1(t), \dots, y^s(t)\} .$$

In an algorithmic point of view we just have to keep track of the particle with the best ever function value.

Features

Population based algorithm.

1. Good

- (a) Easy to implement.
- (b) Easy to parallelize.
- (c) Easy to handle discrete variables.
- (d) Only uses objective function evaluations.

2. Not so good

- (a) Slow rate of convergence near an optimum.
- (b) Quite large number of function evaluations.
- (c) In the presence of several global optima the algorithm may not converge.

The multi-local particle swarm optimization (MLPSO) algorithm

The new particle position is updated by

$$x^p(t+1) = x^p(t) + v^p(t+1),$$

where $v^p(t+1)$ is the new velocity given by

$$v_j^p(t+1) = \iota(t)v_j^p(t) + \mu\omega_{1j}(t) (y_j^p(t) - x_j^p(t)) + \nu\omega_{2j}(t) (-\nabla_j f(y_j^p(t))),$$

for $j = 1, \dots, n$, where $\nabla f(x)$ is the gradient of the objective function.

Each particle uses the steepest descent direction.

The simulated annealing (SA)

The SA method can be characterized by four main phases:

- generation of a new candidate point;
- acceptance criterion;
- reduction of the control parameters;
- stopping rule.

Generating a new candidate

In the adapted simulated annealing (ASA) algorithm, a new feasible candidate point is generated by

$$y_j = x_j(t) + \lambda_j(b_j - a_j)$$

for $j = 1, \dots, n$, with $\lambda_j \in (-1, 1)$ given by

$$\lambda_j = \operatorname{sgn} \left(u - \frac{1}{2} \right) \left(\left(1 + \frac{1}{c_{F_j}(t)} \right)^{|2u-1|} - 1 \right) c_{F_j}(t)$$

where u is drawn from the uniform $(0, 1)$ distribution.

$c_{F_j}(t)$ parameters are updated in all iterations, and redefined when appropriate.

Acceptance criterion - Metropolis

$$x(t+1) = \begin{cases} y & \text{if } \tau \leq \min \left\{ 1, e^{\frac{f(x(t)) - f(y)}{c_A(t)}} \right\} \\ x(t) & \text{otherwise} \end{cases}$$

where τ is drawn from the uniform $(0, 1)$ distribution.

If $f(y) \leq f(x(t))$ then y is always accepted. If $f(y) > f(x(t))$ then y is accepted with some probability.

The control parameter $c_A(t)$ (cooling schedule) must be updated so that

$$\lim_{t \rightarrow \infty} c_A(t) = 0.$$

$c_A(t)$ is also redefined when appropriate.

Features

Not population based (one point in each iteration).

1. Good

- (a) Can be applied to discrete and continuous optimization problems.
- (b) Asymptotically converges to a global solution.
- (c) Only uses objective function evaluations.

2. Not so good

- (a) Not so easy to implement.
- (b) Depends highly on several parameters.
- (c) Requires good choices of initial parameters.
- (d) Large number of function evaluations.

The stretched simulated annealing (SSA) algorithm

Assumption: All global solutions are isolated points.

The SSA algorithm generates a sequence of optimization problems defined as

$$\min_{a \leq x \leq b} \Phi(x) = \begin{cases} f(x) & \text{if } t = 1 \\ h(x) & \text{if } t > 1 \end{cases}$$

where

$$h(x) = \begin{cases} \tilde{f}(x) & \text{if } x \in \mathcal{V}_\epsilon(\bar{x}) \\ f(x) & \text{otherwise} \end{cases}$$

\bar{x} represents an already detected global minimizer, $\mathcal{V}_\epsilon(\bar{x})$ denotes a neighborhood ϵ of \bar{x} , and $\tilde{f}(x)$ is the stretched function. Each global minimizer is found by ASA algorithm.

Stretched function $\tilde{f}(x)$

Two stage transformation of f :

Elevation

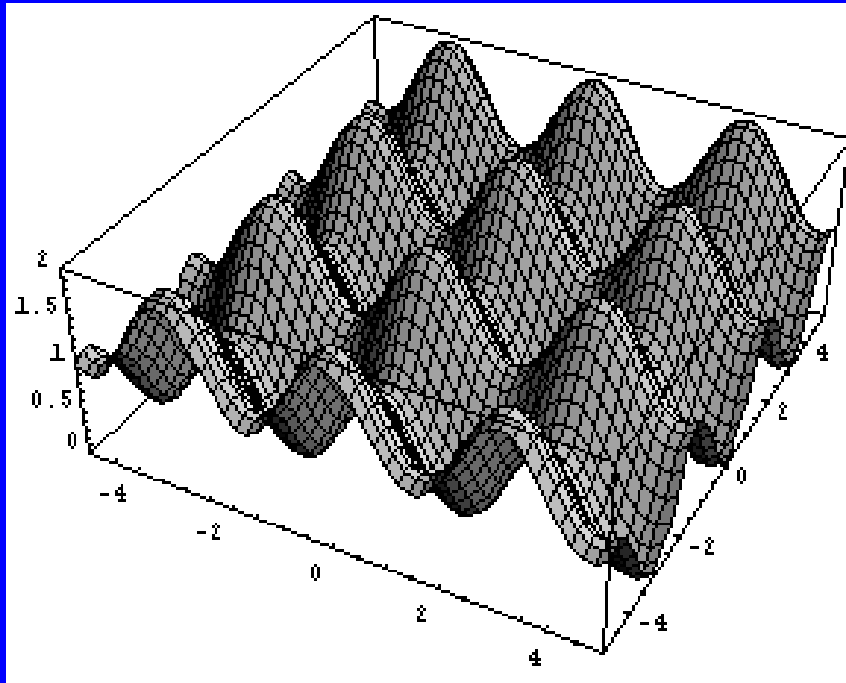
$$\bar{f}(x) = f(x) + \frac{\gamma_1}{2} \|x - \bar{x}\| (\text{sgn}(f(x) - f(\bar{x})) + 1)$$

Stretching

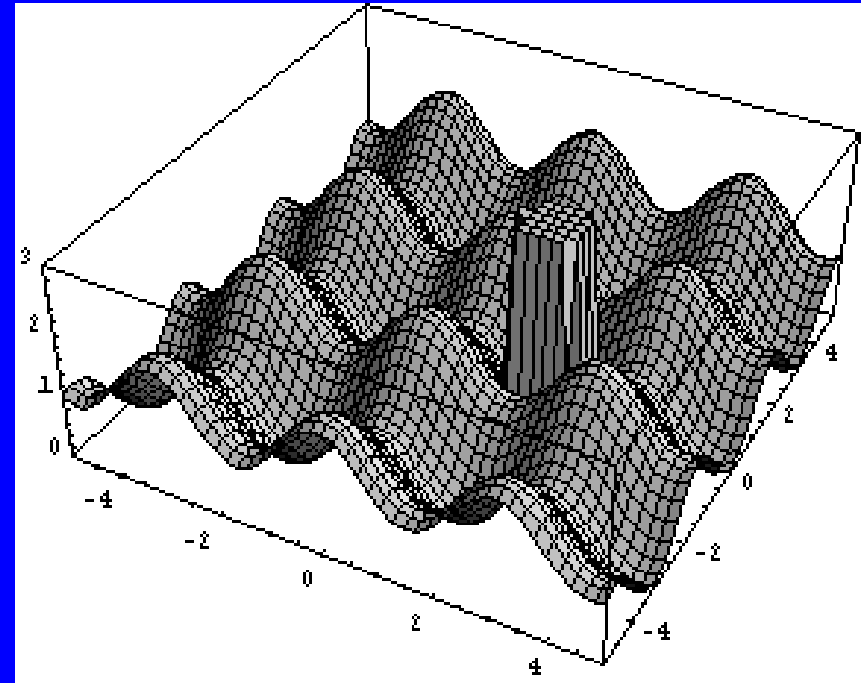
$$\tilde{f}(x) = \bar{f}(x) + \gamma_2 \frac{\text{sgn}(f(x) - f(\bar{x})) + 1}{2 \tanh(\xi(\bar{f}(x) - \bar{f}(\bar{x})))}$$

The function stretching effect

In $[-5, 5]^2$, the function has 12 global minimizers:



Original function



Stretched function

After finding $(\frac{\pi}{2}, 0)$, SSA algorithm searches for another global in the stretched function.

Test functions	n	N_{global}	$f(x^*)$
b2	2	1	0
bohachevsky	2	1	0
branin	2	3	3.98E-01
dejong	3	1	0
easom	2	1	-1
f1	30	1	-1.26E+04
goldprice	2	1	3
griewank	6	1	0
hartmann3	3	1	-3.86E+00
hartmann6	6	1	-3.32E+00
hump	2	2	0
hump_camel	2	2	-1.03E+00
levy3	2	18	-1.77E+02
parsopoulos	2	12	0
rosenbrock10	10	1	0
rosenbrock2	2	1	0

NUMERICAL RESULTS

Test functions	n	N_{global}	$f(x^*)$
rosenbrock5	5	1	0
shekel10	4	1	-1.05E+01
shekel5	4	1	-1.02E+01
shekel7	4	1	-1.04E+01
shubert	2	18	-1.87E+02
storn1	2	2	-4.08E-01
storn2	2	2	-1.81E+01
storn3	2	2	-2.28E+02
storn4	2	2	-2.43E+03
storn5	2	2	-2.48E+04
storn6	2	2	-2.49E+05
zakharov10	10	1	0
zakharov2	2	1	0
zakharov20	20	1	0
zakharov4	4	1	0
zakharov5	5	1	0

	freq	N_{it}	N_{ge}	f_{avg}^*	f_{min}^*
b2	100%	68851	1124	1.84E-10	3.14E-11
bohachevsky	100%	26811	1546	3.81E-11	1.39E-14
branin	100%	16386	2425	3.98E-01	3.98E-01
dejong	100%	14187	45659	5.67E-14	2.60E-16
easom	0%			Flat problem	
f1	0%			Non differentiable	
goldprice	0%	100000	56	1.21E+02	2.34E+01
griewank	67%	29873	1217700	5.01E-03	9.75E-09
hartmann3	80%	100000	913	-3.79E+00	-3.85E+00
hartmann6	0%	100000	3530	-2.90E+00	-3.09E+00
hump	100%	24600	996	4.65E-08	4.65E-08
hump_camel	100%	22548	944	-1.03E+00	-1.03E+00
levy3	1%	100000	565	-1.47E+02	-1.72E+02
parsopoulos	85%	46086	1520	5.14E-17	9.38E-21
rosenbrock10	0%	100000	2126	1.18E+04	7.74E+03
rosenbrock2	0%	100000	46	1.08E+01	1.59E+00

	freq	N_{it}	N_{ge}	f_{avg}^*	f_{min}^*
rosenbrock5	0%	100000	3178	3.03E+02	8.52E+01
shekel10	100%	100000	14977	-8.28E+00	-1.01E+01
shekel5	100%	100000	19100	-7.63E+00	-1.00E+01
shekel7	100%	100000	16596	-8.42E+00	-1.00E+01
shubert	7%	100000	253	-1.42E+02	-1.80E+02
storn1	100%	24297	3148	-4.08E-01	-4.08E-01
storn2	90%	68360	451	-1.81E+01	-1.81E+01
storn3	60%	84587	218	-2.00E+02	-2.28E+02
storn4	60%	100000	161	-2.28E+03	-2.43E+03
storn5	40%	100000	4222	-2.39E+04	-2.48E+04
storn6	10%	100000	46	-1.18E+05	-2.36E+05
zakharov10	0%	100000	1829	6.25E+01	4.63E+01
zakharov2	100%	21401	3820	1.39E-11	2.95E-14
zakharov20	0%	100000	1901	2.02E+02	1.33E+02
zakharov4	0%	100000	2362	4.70E+00	2.40E+00
zakharov5	0%	100000	1454	9.39E+00	3.13E+00

	freq	N_{ASA}	N_{fe}	f_{avg}^*	f_{min}^*
b2	100%	5	24066	2.05E-06	3.86E-11
bohachevsky	100%	6	34411	5.46E-08	1.82E-09
branin	100%	6	10529	3.98E-01	3.98E-01
dejong	100%	4	10606	9.59E-07	9.37E-08
easom	100%	4	17422	-1.00E+00	-1.00E+00
f1	0%	4	100000	-1.31E+04	-1.34E+04
goldprice	100%	4	26197	3.00E+00	3.00E+00
griewank	0%	16	100000	1.18E-02	9.86E-03
hartmann3	100%	4	13379	-3.86E+00	-3.86E+00
hartmann6	100%	5	78301	-3.32E+00	-3.32E+00
hump	100%	5	20200	1.35E-07	4.66E-08
hump_camel	100%	5	17531	-1.03E+00	-1.03E+00
levy3	37%	11	18217	-1.77E+02	-1.77E+02
parsopoulos	100%	15	16542	3.21E-09	2.68E-10
rosenbrock10	0%	4	100000	6.98E-01	7.23E-02
rosenbrock2	80%	10	66902	1.90E-02	1.17E-03

	freq	N_{ASA}	N_{fe}	f_{avg}^*	f_{min}^*
rosenbrock5	60%	6	111073	1.02E-02	6.43E-03
shekel10	80%	7	32961	-1.05E+01	-1.05E+01
shekel5	80%	6	29745	-1.02E+01	-1.02E+01
shekel7	80%	5	22206	-1.04E+01	-1.04E+01
shubert	99%	32	51684	-1.87E+02	-1.87E+02
storn1	100%	5	5850	-4.08E-01	-4.08E-01
storn2	100%	5	39877	-1.81E+01	-1.81E+01
storn3	100%	5	63510	-2.28E+02	-2.28E+02
storn4	100%	5	59841	-2.43E+03	-2.43E+03
storn5	100%	5	101864	-2.48E+04	-2.48E+04
storn6	100%	5	103191	-2.49E+05	-2.49E+05
zakharov10	100%	4	80004	5.77E-03	3.90E-04
zakharov2	100%	4	3775	3.37E-07	1.25E-10
zakharov20	0%	5	100000	2.57E+00	2.22E+00
zakharov4	100%	4	24747	1.81E-06	2.34E-07
zakharov5	100%	4	44203	6.72E-06	2.29E-06

Conclusions

- Two approaches to multi-global optimization problems;
- The MLPSO algorithm is able to identify most of the global optima as well as several local optima;
- The SSA algorithm is able to identify most of the global optima and some local optima in particular problems.

The End

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